

The Future of Network Management (of the Future) An Overview of Low-Latency, High- Throughput AI with Programmable Devices

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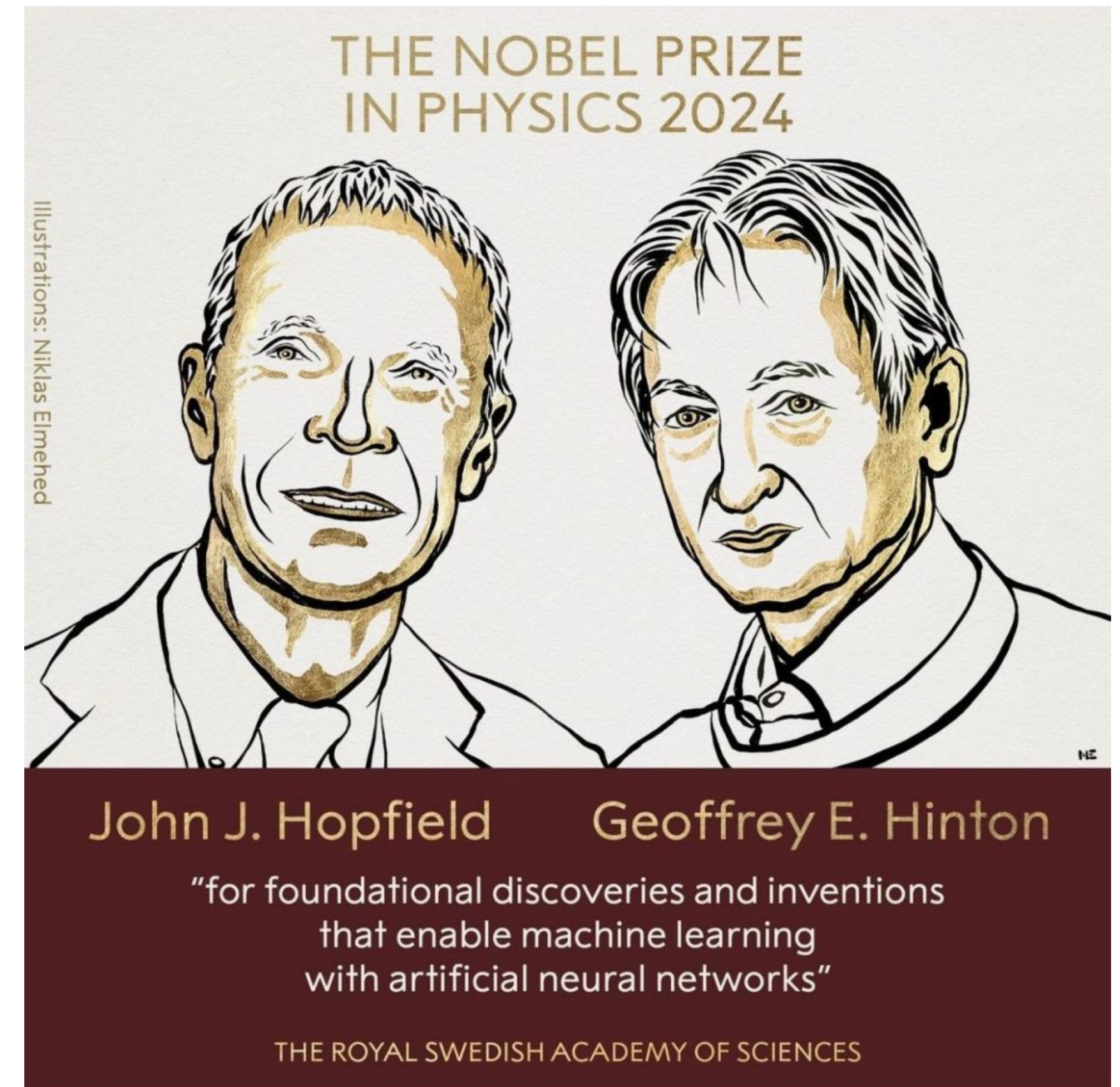
WTR 2025 • 22 October 2025 • Porto Alegre

Initial disclaimer & scope

- The scope is:
 - AI/ML for networks, **not networks for AI/ML**
 - aspects that can be addressed mainly in the data plane, **not in the control or management planes** (multi-dimensional problem)

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 - aspects that can be addressed mainly in the data plane, **not in the control or management planes** (multi-dimensional problem)
- In this talk, I sometimes take a **provocative look** at AI/ML for networking :-)



Source: Nobel Foundation

The big “race” towards AI/ML for networks

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- If you Google these keywords, you will uncover millions of studies (>2.0M)

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- The race towards integrating Artificial Intelligence and Machine Learning into Computer Networks is very intense
- If you Google these keywords, you will uncover millions of studies (>2.0M)
- Are there **clear “killer” networking apps** that are in need of more AI/ML? Are we lagging behind?



Source: https://www.modernanalyst.com/Resources/BusinessAnalystHumor/tabid/218/ID/5392/Solutions_in_Search_of_Problems.aspx

Why AI/ML for networks?

- What are the “killer” apps for AI/ML? Potentially the ones “*where we are already implicitly employing machine learning, maybe badly*” (Schapira 2023)

Detection of <you name it> from data

Identifying existing **patterns** or **anomalies** in data, often in the present or recent past

Prediction of <you name it> from data

Forecasting **future outcomes** or **events** based on historical data

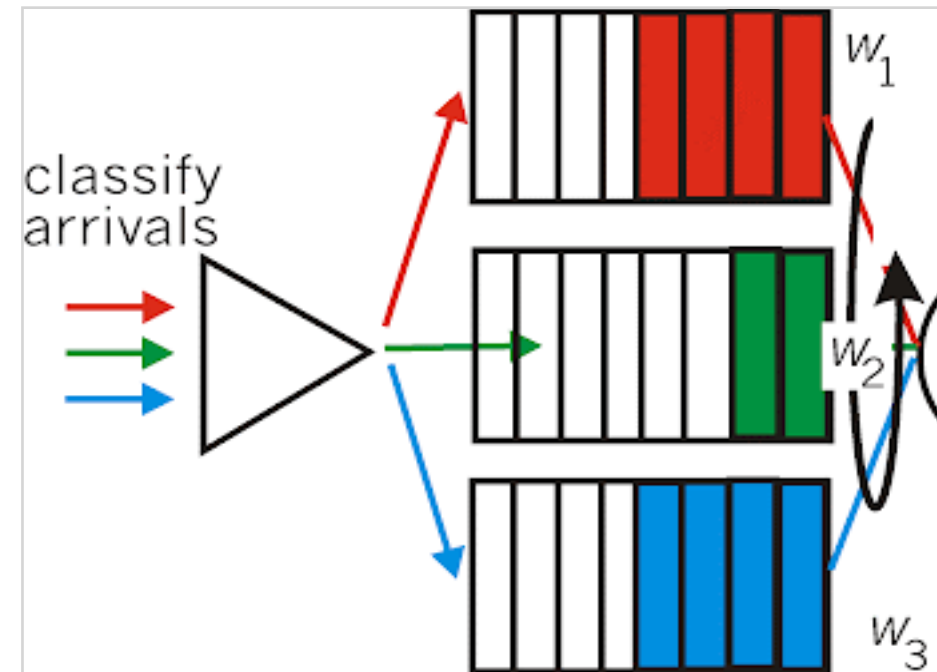
Why AI/ML for networks?

Carry out **intrusion detection** by looking at unexpected events



Source: <https://towardsdatascience.com>

Source: Kurose and Ross, 2020.



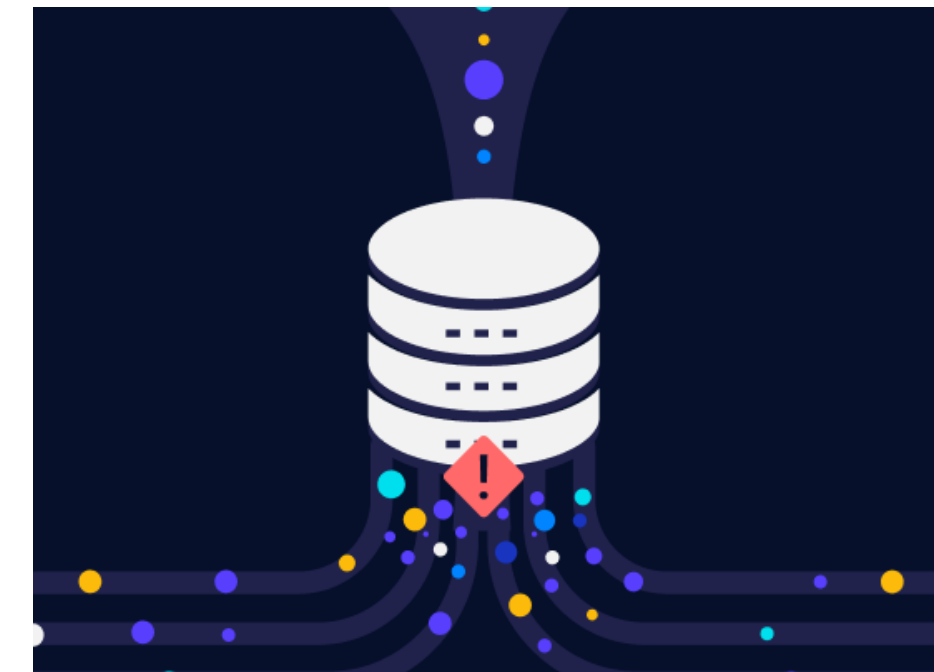
Perform **traffic classification** based on patterns existing on network packets

Execute **traffic engineering** based on predicted future traffic demands



Source: <https://engineering.nyu.edu>

Source: <https://granulate.io>



Run **congestion control** based on the prediction of the bottleneck bandwidth

Make **video streaming** decisions based on predicted download times of video chunks



Source: <https://www.forbes.com>

+ **resource management** + **fault management** + **channel modeling** + ...

Raouf Boutaba, M.A. Salahuddin, Noura Limam, *et al.*: **A Comprehensive Survey on Machine Learning for Networking: Evolution, Applications and Research Opportunities**. J Internet Serv Appl 9, 16 (2018).

Michael Schapira: **AI for networking, and networking for AI**. The Networking Channel, 2023. Available at <https://www.youtube.com/watch?v=i6DvbfIUPSg>.

What are we striving for?

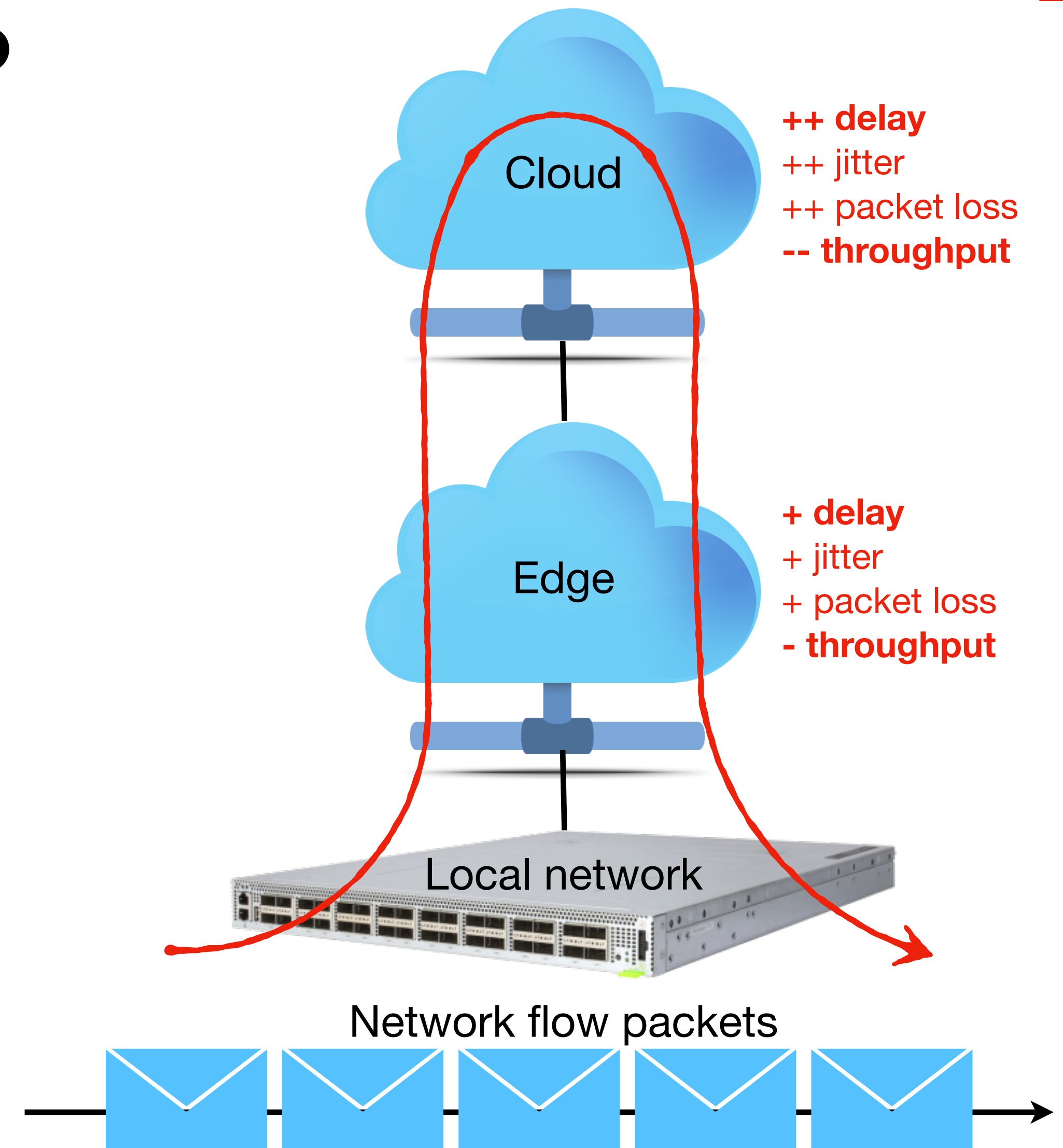
- The ultimate goal of AI/ML for networks is **higher accuracy** and **quick responses**
- Our community has excelled in achieving high-quality models, but we are **falling short** of making it **fast** and **promptly**



Source: RunCzech

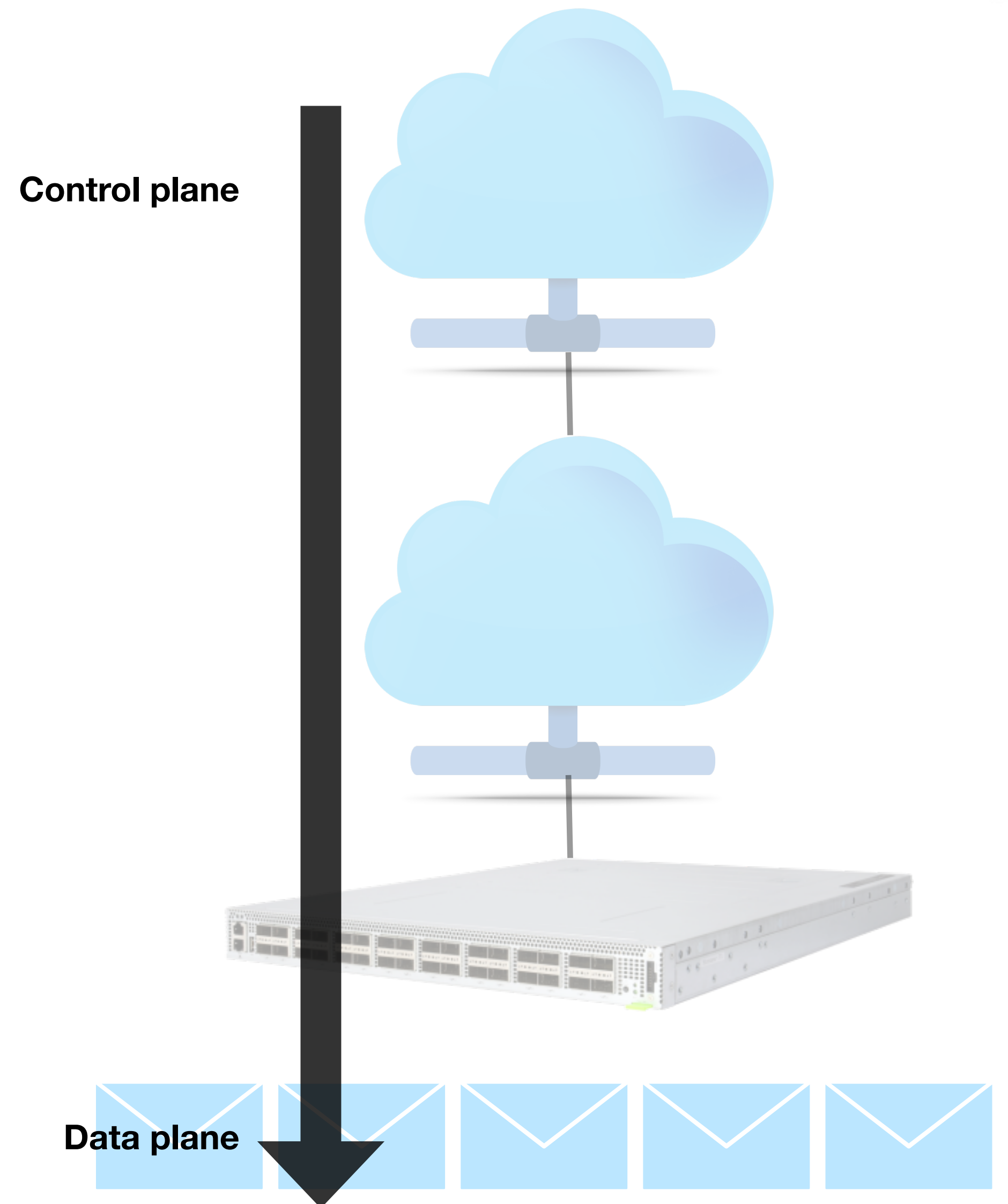
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- Long control loops, requirements of AI/ML techniques (e.g., training)
- Push needed from control plane-based ML to in-network ML



Source: C. Zheng, X. Hong, D. Ding, S. Vargaftik *et al.* (2023)

The emergence of programmable networks

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Protect Against Future Threats With a Programmable Backbone Network

Modernize your network today for tomorrow's security and efficiency challenges

 **Rodney Elder**
Global Principal

Published: March 13, 2024 • 5 min read
Global (EN)

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Network as Code

Enter the world of programmable networks



NOKIA
Enter the world of Programmable Networks
Hannover Messe 22 - 26 April, Hannover
Book a meeting with us!

Software-Defined Networks Programmable Networks Programmable Data Planes (PDPs)

Weverton Cordeiro, Jonatas Marques, Luciano Gaspar: **Data Plane Programmability Beyond OpenFlow: Opportunities and Challenges for Network and Service Operations and Management.** J. Netw. Syst. Manag. 25(4): 784-818 (2017).

Podcast / 7 Layers

SD-WAN: Routing, but Smart



Connor Craven | Associate Editor

July 20, 2021 9:00 AM

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Announcing Next-Generation P4-Programmable Datacenter Switching



Oxide Computer Company

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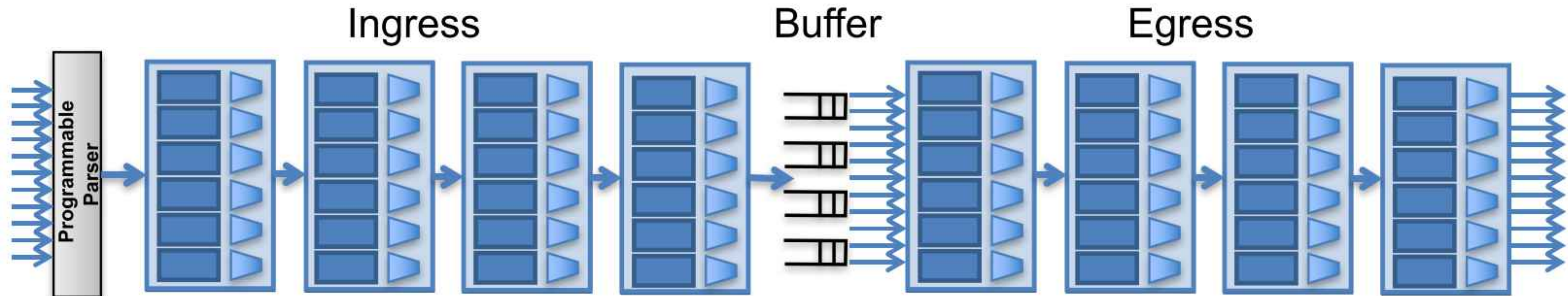
14 de outubro de 2024

Oxide is excited to announce a partnership with Xsight Labs to build the next generation of P4-programmable networks on the Oxide Cloud Computer. We'll be building around the just-announced **X2** chip from Xsight. At Oxide, **partnership is foundational to what we do**. Working with the Xsight team has been amazing and was a key component to our decision. We're really looking forward to the advances we'll be making in programmable data-plane networking together. For an inside look at how we've leveraged programmable networks in the Oxide platform, check out our **Rack-Scale Networking Oxide and Friends episode**. More details to come on an open-source P4 compiler implementation for the X2.

Programmable network logic in hardware

- **Hardware support** to accommodate new software
- **Per-packet traffic visibility**
- **Line-rate processing** (sub-microsecond latency)

10's Tbps
aggregated throughput
10's Billions
packets per second

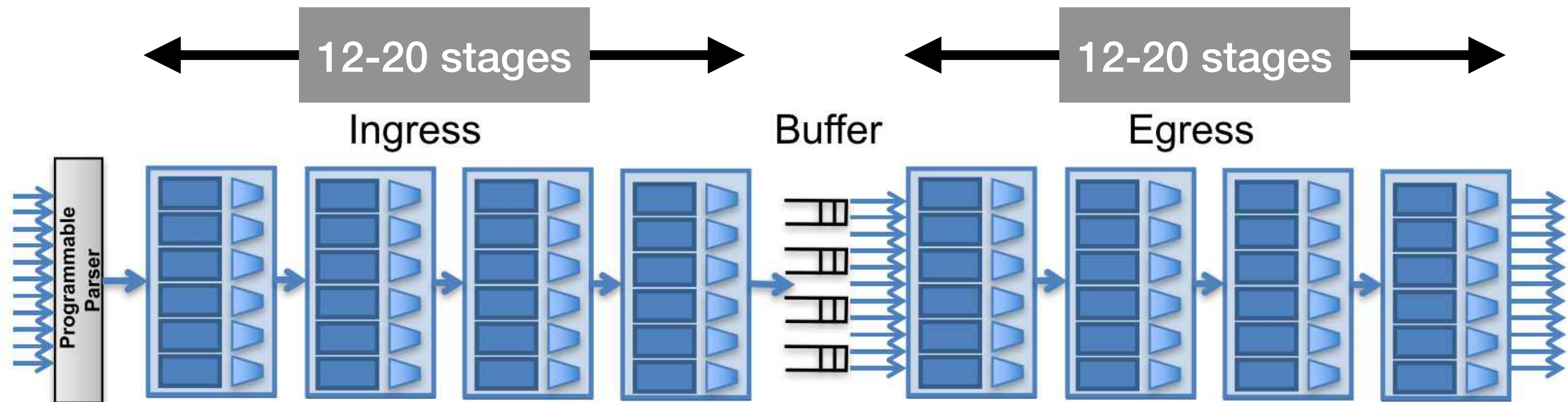


Source: <https://www.infoq.com/presentations/pisa-asic-p4/> apud <https://p4.org/>

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Programmable network logic in hardware

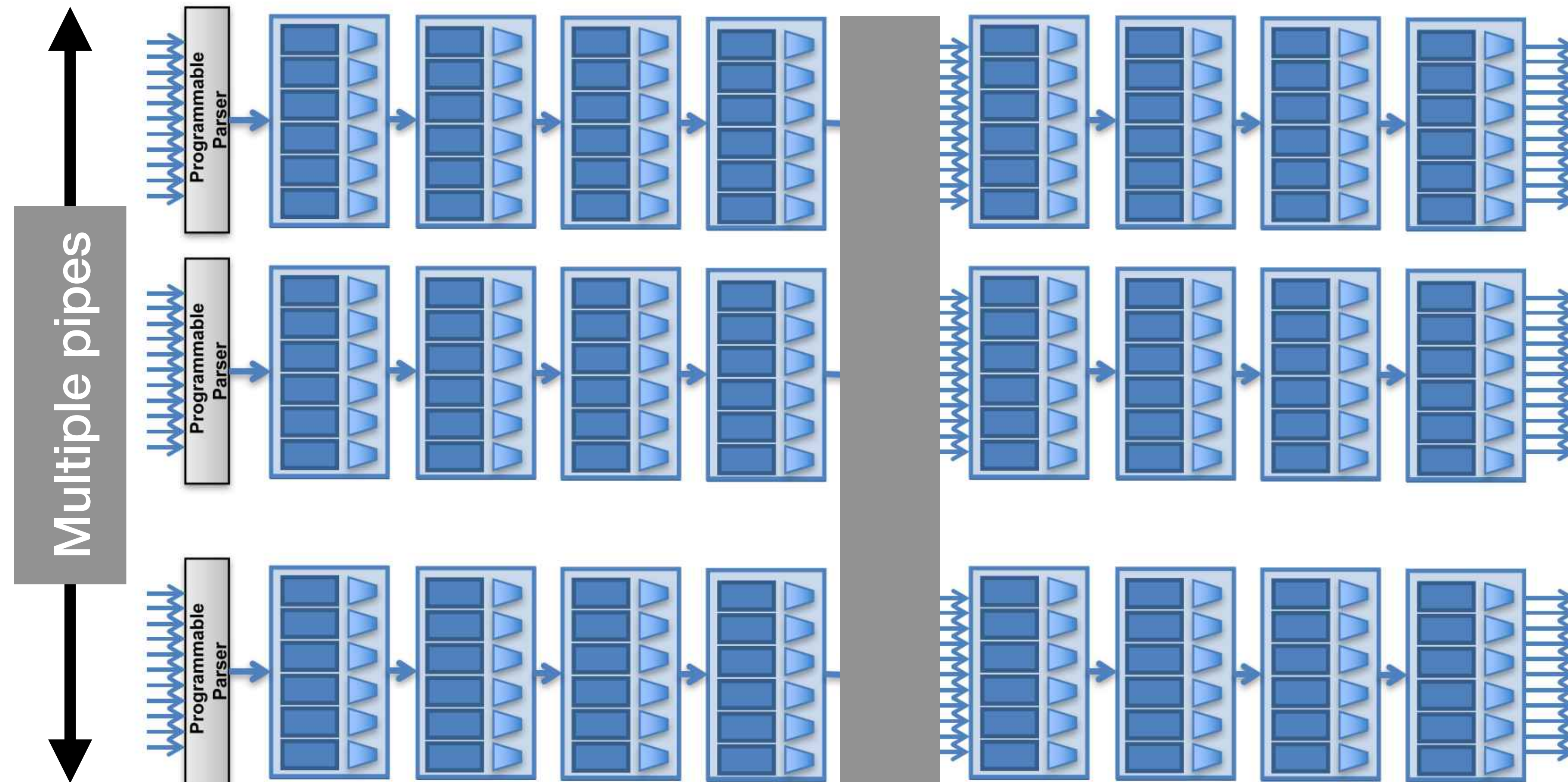


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Programmable network devices

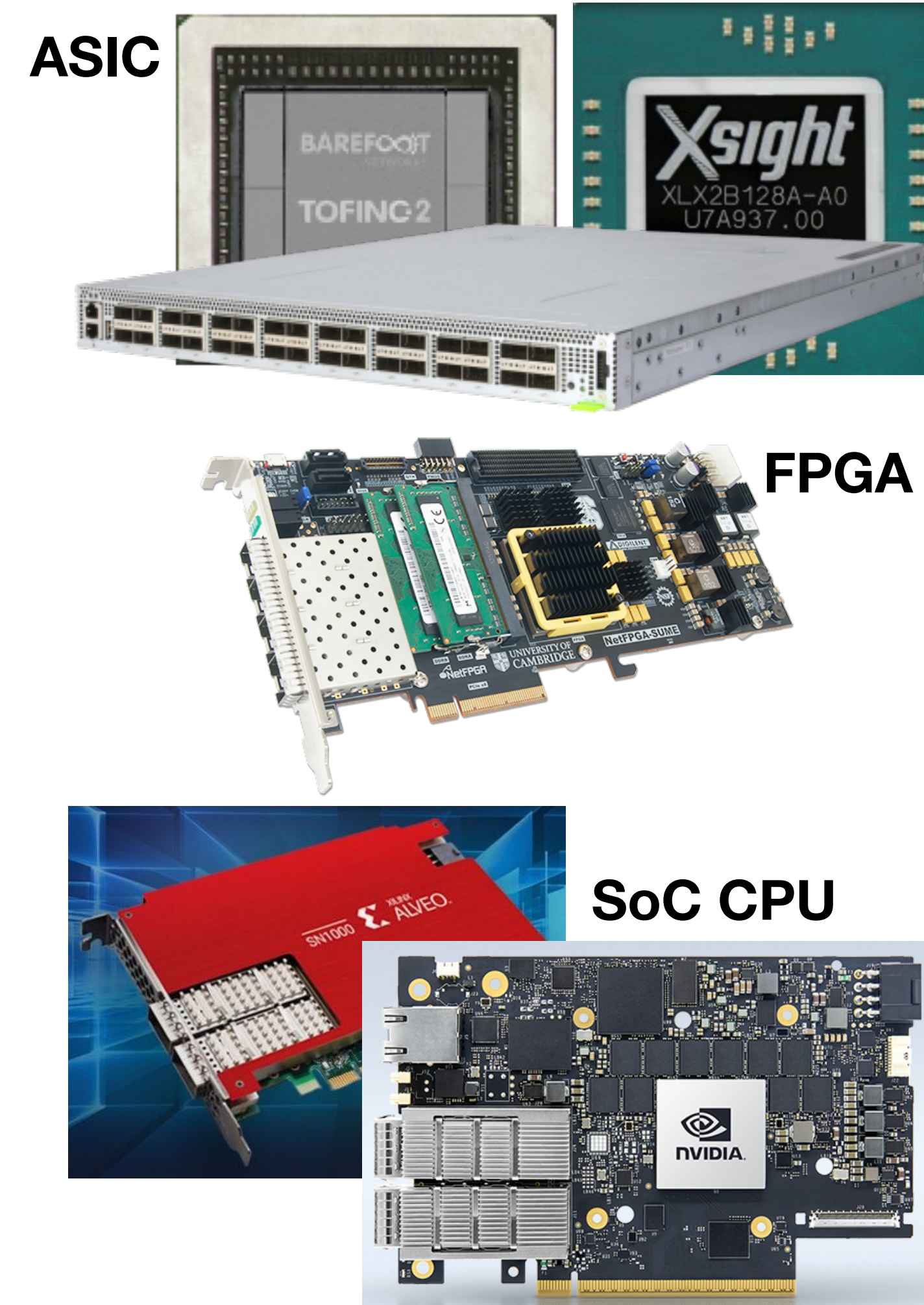
A couple of examples

- **Switches:**

- Edgecore Wedge 100BF-32 Tofino, 32 ports of 100 GbE (6.4 Tbps)
- **X-Switch, 128 ports of 100 GbE (12.8 Tbps)**

- **Smart NICs:**

- NetFPGA-SUME Virtex-7 FPGA Board
- Xilinx Alveo SN1022 100 GbE
- NVIDIA BlueField-2 E-Series DPU 100 GbE



Programmable network devices

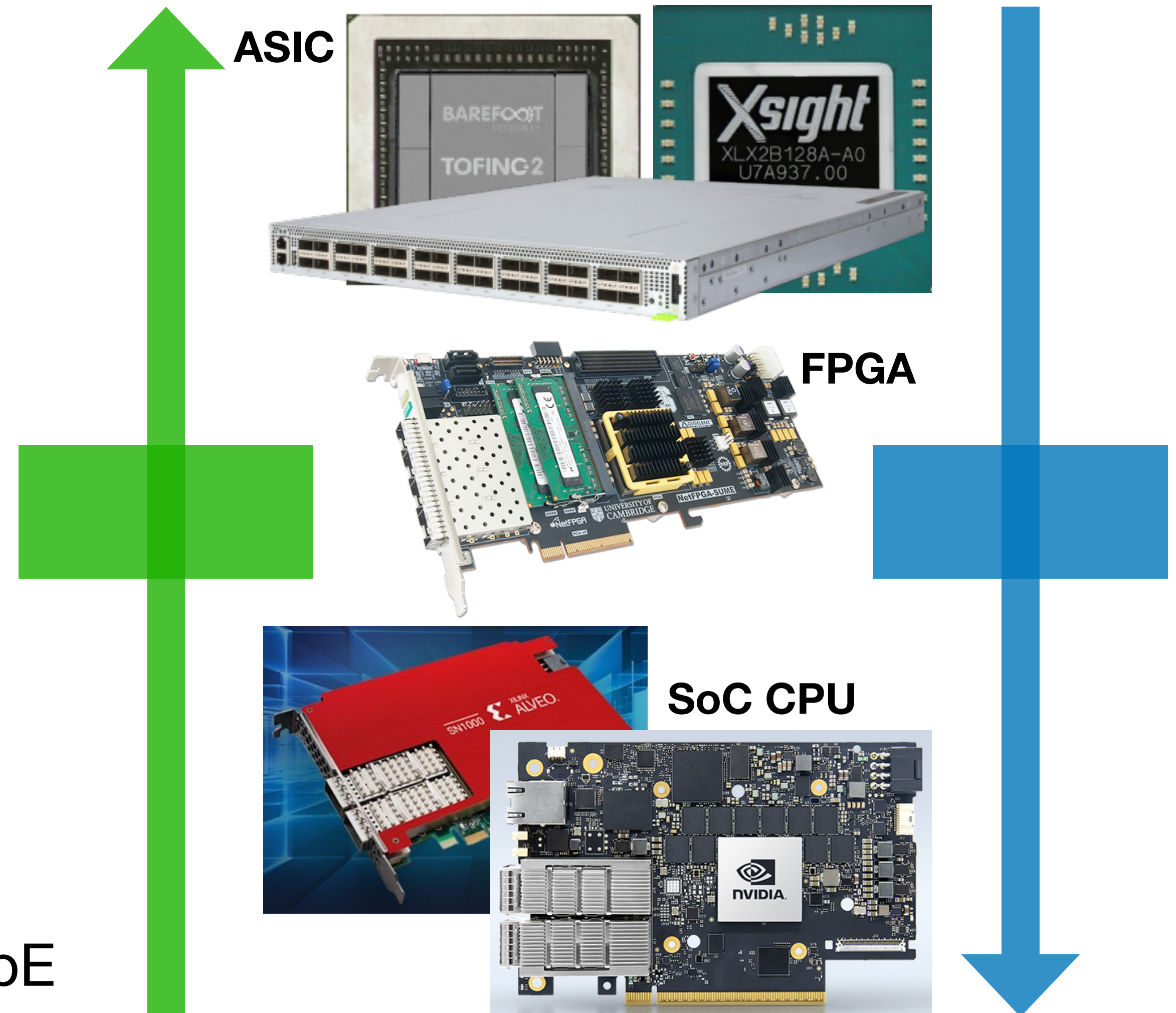
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Domain-specific languages for networks

- Domain-specific languages/instructions
- Limited procedural code, *i.e.*, abstraction of a sequence of actions
- Commands with scope isolated to handling packets
- We are **trading expressiveness** and **flexibility** for **safety, security, and efficiency**
- Examples include: P4, NPL, POF (+ micro-C, C++)

```

parser my_parser() {}

control my_deparser() {}

control my_verify_checksum() {}

control my_compute_checksum() {}

control my_ingress() {}

control my_egress() {}

V1Switch(my_parser(),
        my_verify_checksum(),
        my_ingress(),
        my_egress(),
        my_compute_checksum(),
        my_deparser()) main;

```

A new ecosystem of enabling technologies

Software development suites

Intel P4 Studio, Intel P4 Insight, DOCA, Xilinx Vivado, Xilinx SDNet, X-SDK

Domain-specific languages and APIs

P4, NPL, POF, P4Runtime, C++, gRPC, micro-C, ...

Programmable ASICs and forwarding devices

Xsight X2, Intel Tofino 2, Broadcom Trident 4, Cavium XPliant, Innovium Teralynx, NetFPGA SUME, ...

ML using programmable network devices

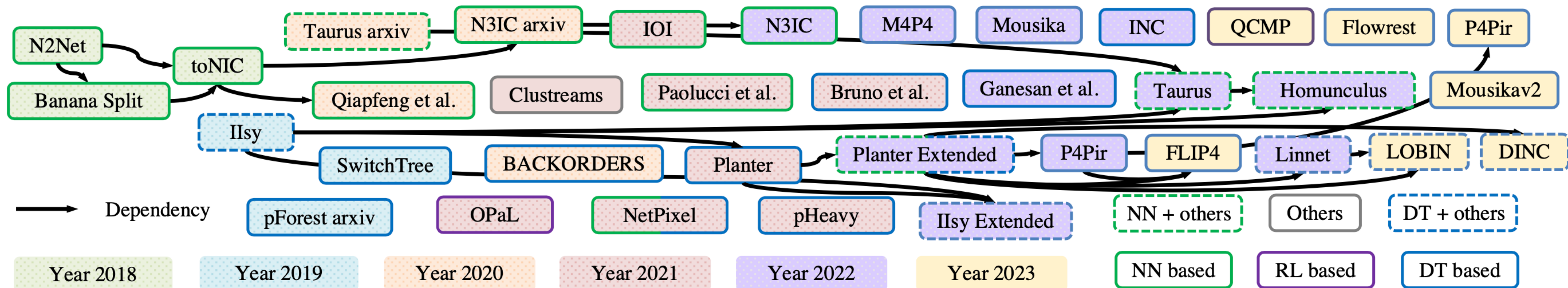
The scope of research in the area: phases

- **Training:** offload operations for efficient distributed training
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 - The typical case of “**networks for AI/ML**”

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- **Training:** offload operations for efficient distributed training
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 - The typical case of “**networks for AI/ML**”
- **Inference:** deploy in-network ML models to network devices
- The remaining of this talk focuses on inference

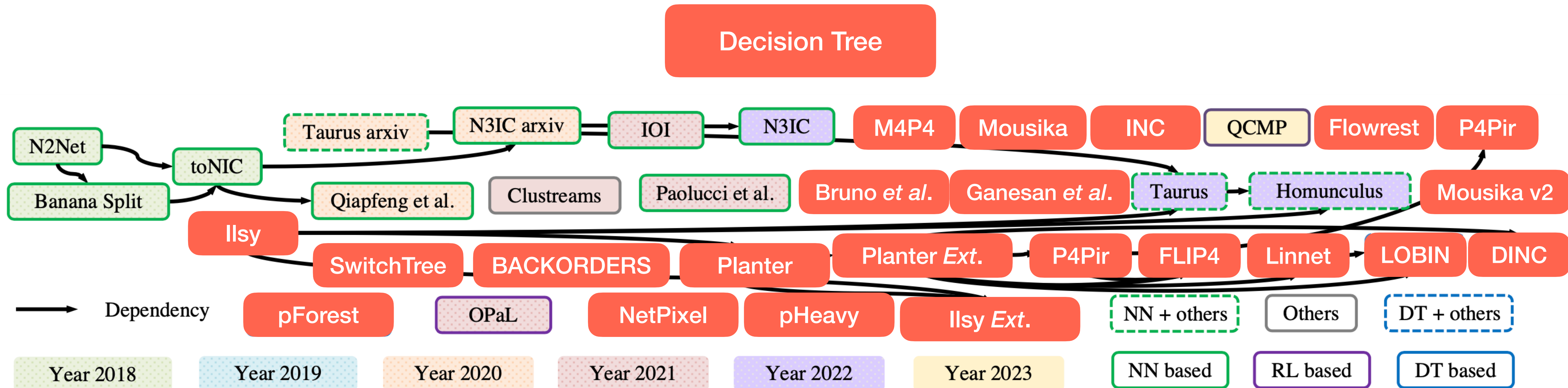
What has been developed so far?



Source: C. Zheng, X. Hong, D. Ding, S. Vargaftik *et al.* (2023)

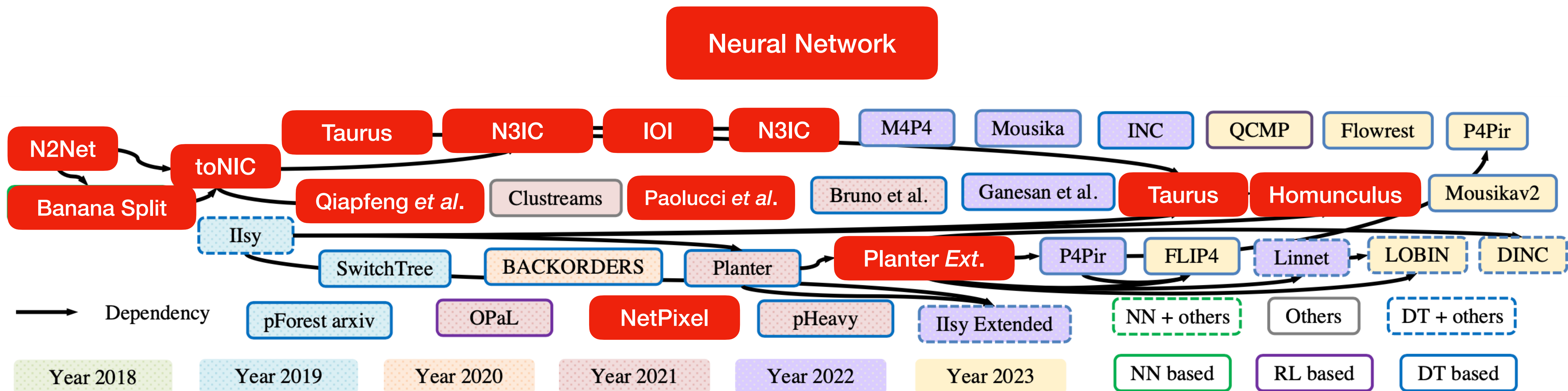
Time frame of five years only

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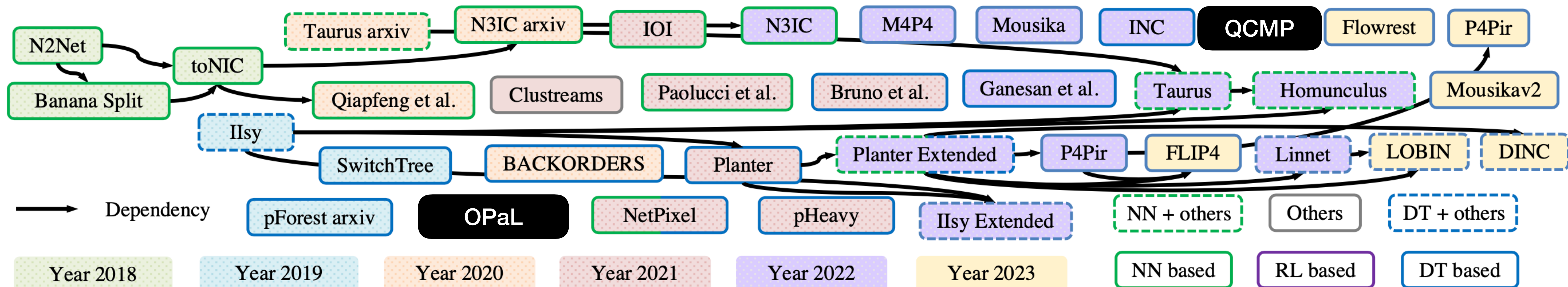
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What has been developed so far?

SVM, Neural Network, Decision Tree, Ensemble Tree models, Naïve Bayes, K-Nearest Neighbor, K-means, Isolation Forest, PCA, Autoencoder, **Self-Organizing Map**, Q-learning, SARSA



Source: C. Zheng, X. Hong, D. Ding, S. Vargaftik *et al.* (2023)

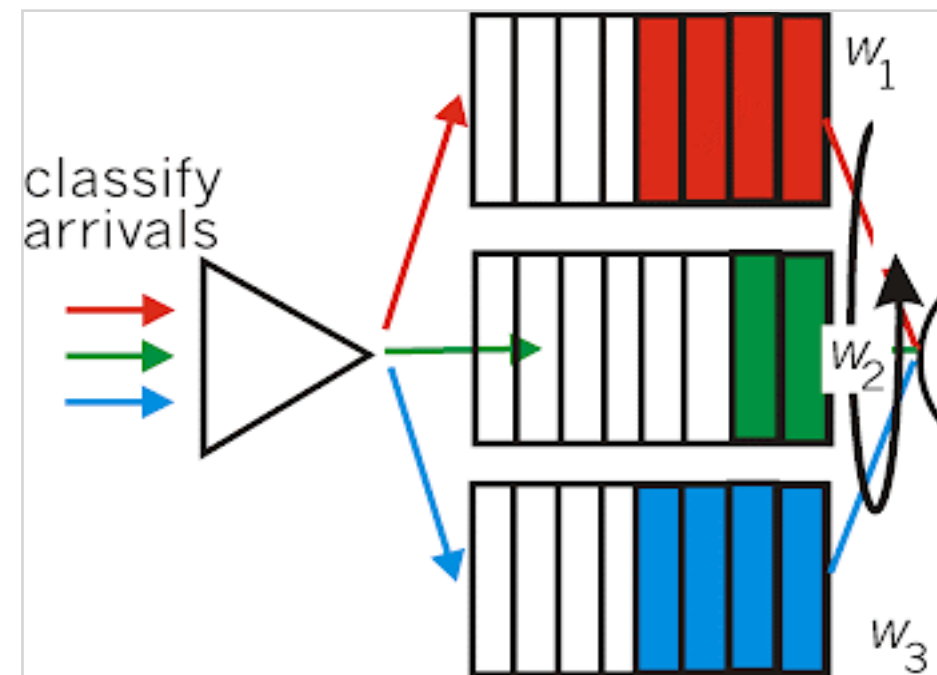
In-network inference: apps and ML techniques

Intrusion detection



Source: <https://towardsdatascience.com>

Traffic classification



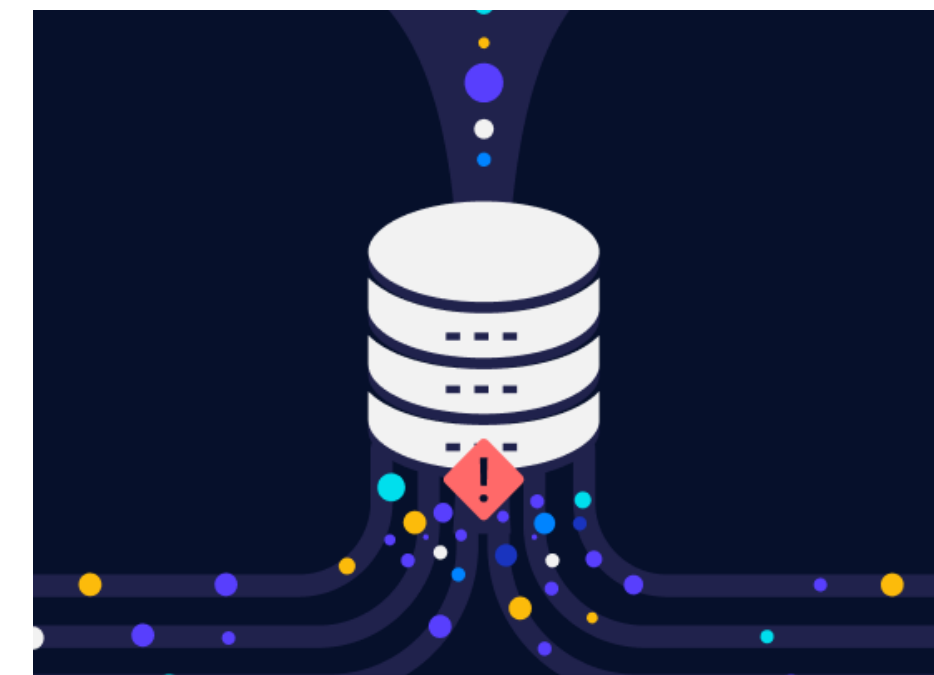
Source: Kurose and Ross, 2020.

Traffic engineering



Source: <https://engineering.nyu.edu>

Congestion control



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Video streaming



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AE, BNN, Clustering,
DNN, DT, ET, KM,
NB, KNN, NN, PCA,
RL, SVM

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+ resource management + fault management + channel modeling + ...

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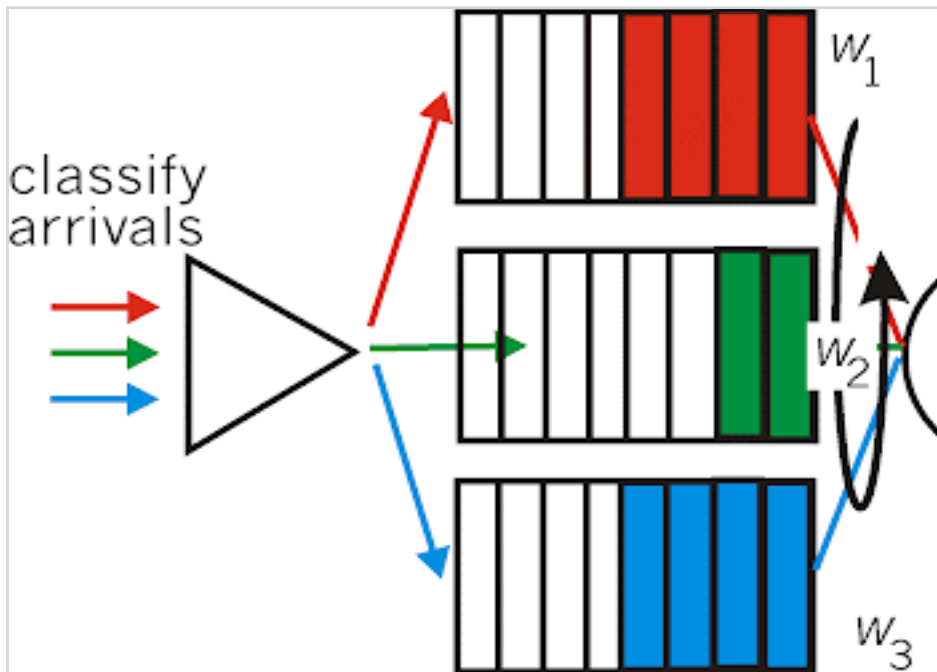
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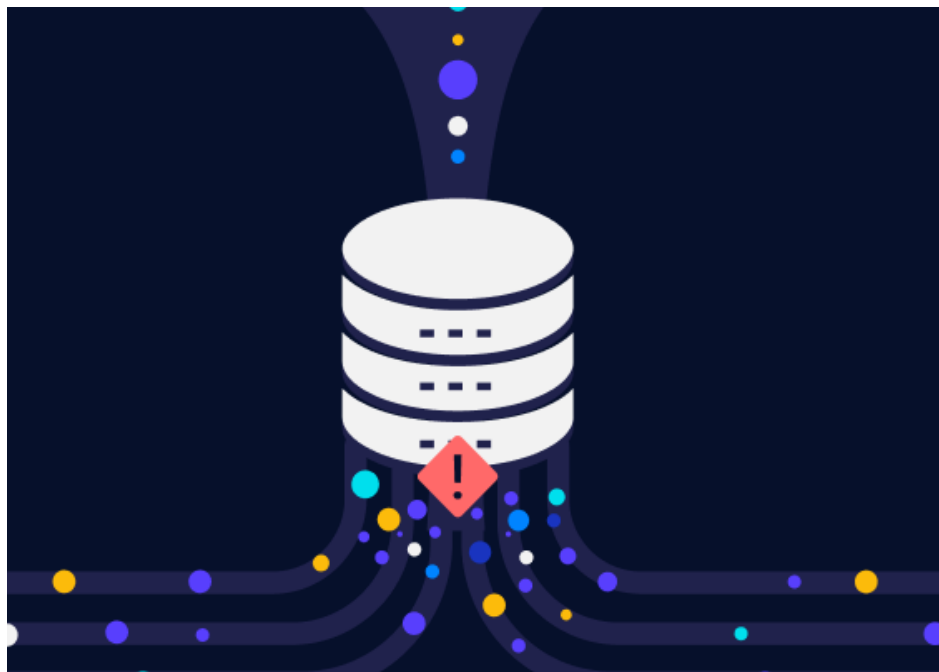
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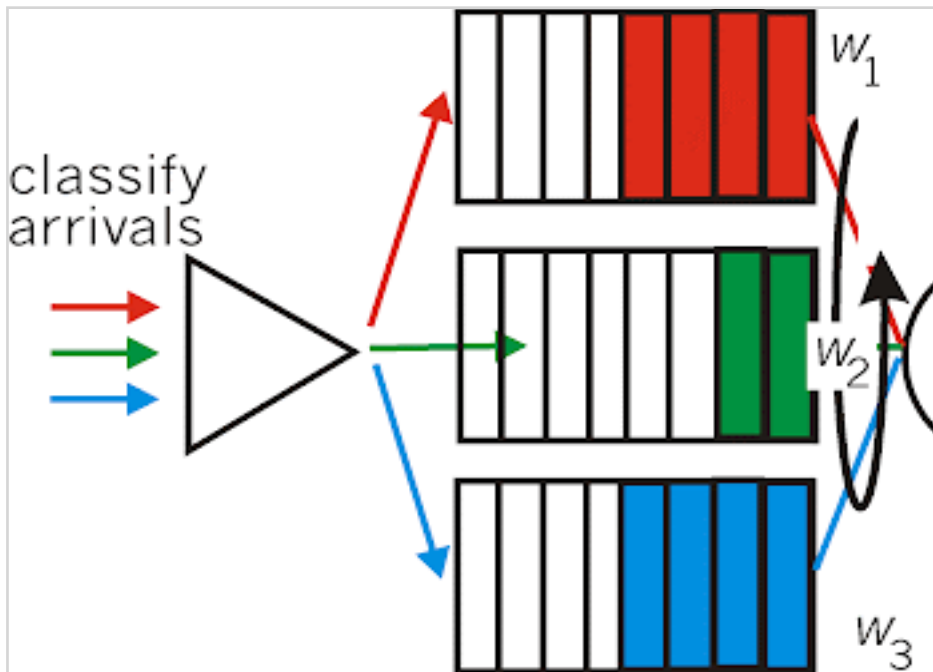
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Opportunity?

+ resource management

Opportunity?

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+ channel modeling

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Are we there yet? What's next?



New promising network technologies and low-latency, high-throughput networked applications



Source: <https://www.dashtech.org>



Source: <https://olhardigital.com.br>

4th International Workshop on High-Precision, Predictable, and Low-Latency Networking (HiPNet 2022). http://www.cnsn-conf.org/2022/workshop_HiPNet.html.
Alexander Clemm, Maria Torres Vega, Hemanth Kumar Ravuri, Tim Wauters, Filip De Turck. Toward **Truly Immersive Holographic-Type Communication: Challenges and Solutions**. IEEE Commun. Mag. 58(1): 93-99 (2020).

Many, many opportunities

**Adequate abstractions
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**Balancing short (data plane)
and long (control plane)
control loops
(inference x training)**

**Convenient compilation &
deployment systems**

**New compelling applications
and use cases**

**Implementation and
deployment of large-scale
ML models**

Final remarks

- In-network AI/ML can potentially allow for the execution of some networking tasks a lot better (e.g., detection, prediction, etc.)
- And, very notably, with **per-packet visibility** and unprecedented **low latency**
- There are plenty of research opportunities to be explored!
- We can and will deliver breakthrough innovations based on in-network AI/ML to network and service management
- It is not a matter of “if” but “when”



Source: ChatGPT

Thank you!



Picture taken by Prof. Mauro Tortonesi
during NOMS 2023 (held in Miami)

Luciano Paschoal Gaspary - UFRGS, Brazil

paschoal@inf.ufrgs.br • <http://www.inf.ufrgs.br/~paschoal> • @lpgaspary

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